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VI Semester B Sc. Degree (CBCSS-Reg /Supple /Improv.)

		Examination, April 2019 (2014 Admission Onwards) CORE COURSE IN COMPUTER SCIENCE 6B14CSC: Data Communication and Networks
Γime	e :	3 Hours Max. Marks : 40
		SECTION - A
1.	Or	ne word answer : (8×0.5=4)
	a)	Systems that are open for communication with other systems are called
	b)	In which method, the boundary between two frames can be unambiguously recognized by the flag pattern?
	c)	If connection-oriented service is used, a path from the source router all the way to the destination router must be established before any data packets can be sent is called
	d)	Which algorithms do not base their routing decisions on any measurements or estimates of the current topology and traffic?
	e)	The software and/or hardware within the transport layer that does the work is called
	f)	Which option in TCP lets a receiver tell a sender the ranges of sequence numbers that it has received?
	g)	Character-for-character or bit-for-bit transformation, without regard to the linguistic structure of the message is called
	h)	OSI stands for
	,	SECTION - B
Wı	rite	short notes on any seven of the following questions: (7×2=14)
2.	W	hat are the advantages of star topology?
3.	W	hat is network virtual terminal ?
		P.T.O.

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- 4. What are the functions of data link layer?
- 5. What is admission control?
- 6. List the file transfer protocols.
- 7. Which are the two fundamental principles of cryptography?
- 8. What is whitening?
- 9. What is congestion?
- 10. What is the need of error control?
- 11. What is service point addressing?

SECTION - C

Write short notes on any four of the following questions:

 $(4 \times 3 = 12)$

- 12. Discuss fundamental characteristics of data communication.
- 13. Discuss the responsibilities of network layer.
- 14. What is store and forward switching?
- 15. What is leaky bucket algorithm?
- 16. Compare the features of TCP and UDP.
- 17. Explain DES chaining.

SECTION - D

Write short notes on any two of the following questions:

 $(2 \times 5 = 10)$

- 18. Discuss the types of unguided media.
- 19. Explain Dijkstra's shortest path algorithm.
- 20. How connection is established by the transport layer?
- 21. Discuss substitution cipher.